

## Special Olympics Pairs 1-2

### LEVEL 1 PAIRS – 1:30 +/- 10 SEC

**Eligibility:** Team shall consist of two Special Olympics athletes or one Special Olympics athlete and one Unified Sports® pair skater: one male and one female, two males, or two females. Both skaters should have similar skating ability, and it is suggested that they should be at least single skaters Level 1, but not higher than Level 2.

The program will not exceed a time limit of 1:30 +/- 10 seconds.

The skaters will perform the selected six elements listed below from Pairs Badges 1-2.

Additional elements will receive no value and will not be counted, but can be used as transitional moves as long as they are only from Badges 1-2.

If an element can be performed in place or moving, moving is considered as better quality:

- Consecutive forward crossovers (left and right) in one figure eight pattern (4-6 crossovers per circle) in unison, hand in hand
- Synchronized two-foot spin (side by side, min. 3 revs.)
- Two-foot jump in place or moving (forward only), hand in hand
- One partner forward one-foot glide and one partner backward one-foot glide (length of the body), hand in hand or in any holding position
- Two-foot pair spin (position optional with both skaters on two feet, min. 3 revs.)
- Lunge hand in hand or in any holding position (side by side or facing each other)

No elements above Pairs Badges 1-2 are to be included in the program. A mandatory 0.5 point deduction will be made for each added element from a higher Badge.

Deductions:

- per Fall per person: -0.5
- costume failure: -0.5
- music failure (wrong music length): per 5 sec. -0.5

Program Components will be judged in

- Presentation
- Skating Skills

Factor 1.0

### LEVEL 2 PAIRS – 2:00 +/- 10 SEC

**Eligibility:** Team shall consist of two Special Olympics athletes or one Special Olympics athlete and one Unified Sports® pair skater: one male and one female, two males, or two females. Both skaters should have similar skating ability, and it is suggested that they should be at least single skaters Level 3, but not higher than Level 4.

The program will not exceed a time limit of 2:00 +/- 10 seconds.

The program must be performed to music, instrumental OR vocal music.

The skaters will perform the selected seven elements listed below from Badges 1-3. Additional elements will receive no value and will not be counted but can be used as transitional moves as long as they are only from Badge 1-3.

Elements can be performed in any order.

- Consecutive backward crossovers (left and right) in one figure eight pattern (4-6 crossovers per circle) in unison, hand in hand
- Bunny hop lift (cross arm hold or armpit hold)
- Step sequence consisting of steps and turns from Badge 9-12 (Singles) (covering at least half of the ice surface, straight line or circular pattern can be used)
- Kilian hold pair spin (min. 3 revs., on one or two feet)
- One-foot upright spin/ scratch spin (min. 3 revs., side by side)
- Synchronized waltz jump (side by side)
- Spirals hand in hand or in any holding position (position optional)

No elements above Pairs Badges 1-3 are to be included in the program. A mandatory 0.5 point deduction will be made for each added element from a higher Badge.

Deductions:

- per Fall per person: -0.5
- costume failure: -0.5
- music failure (wrong music length): per 5 sec. -0.5

Program Components will be judged in

- Presentation
- Composition
- Skating Skills

Factor 1.0